English (more ideas)

Reading

Place high frequency words/ phonemes in trays made to look like underwater gltter, gems, fishes etc.

Re-tell story using the ark toy - encourage children to copy repeated phrases in the

story.

Pick out magnetic letters and choose the correct

Research different animals to choose to join on the ark.

anmal with that sound

Read and match animals to their animal Names

Phonics

Writing

Fine-motor skill work - threading laminated hole-punched ark.

Mark-making using blue cornflour mixture. Stamp animal footprints on letter outlines.

Communication

'Noah' chooses animals to go on the ark using PECs. Create different animal noises as they walk up the 'ark'

Use Colourful Semantics to identify 'who', 'what', 'doing what' and 'where' in the book.

Create a news report to explain what had happened.

Our World (more ideas)

Computing

Send an email or text message to warn people

Forest School

Make an ark from twigs

Science

Investigate things that float and sink

Research different animals and their habitats

Cooking

Make animal crackers

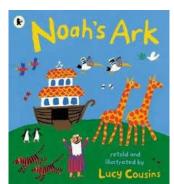
Humanities

Look at natural disasters and how this impacts people and animals

WOW! (more ideas)

Zoo Visit a dam or lock

Noah's Ark



Theme: Conservation

Physical Health and Wellbeing (more ideas)

Physical Health

Wellbeing

Life Skills

Sensory

Creativity (more ideas)

Art

Design your own ark

Music

Make animal sounds

Noah's ark song

DT

Plan materials for making an ark

Creative Arts

Act out story using props.

PSHE (more ideas)

Seel Awareness

Care of animals

How to resolve differences

Managing Feelings

***Please also see: PSHE EDUCATION PLANNING FRAMEWORK

Maths (more ideas)

Number

Sing 'The Animals Came in two by tww, hurrah, hurrah...'
Sing other rhymes and songs eg 'Two Little Dicky Birds Sitting on a Tree' ... any songs with 'Two' to introduce simple counting in two's to 6 then to 10.

Counting and cardinality -saying one number for each object, then knowing the number of the whole group.

Counting up to 5 - 10 (More or less) animal toys by saying a

Counting up to 5 - 10 (More or less) animal toys by saying a number name for each animal, identify how many legs each animal has PECS / sensory tray with animals and numerals

Comparing numbers and estimating - how many animals children can move into the ark and check by counting them

Recognise numerals from 1 to 5 then 1-10 and relate them to the pairs of animals - teach vocabulary 'two, pairs, double' Use ordinal numbers (first, second, third) when describing the order of animals placed in the ark

Start to read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. In practical situations share out pairs of animals,

Doubling and repeated addition

Patterns on animals

Shape, Space and Measure

Positional language, Place animals from the story onto different areas with the toy representation of 'animals in the ark, sailing on water, off the ark, above the sea/so on

Developing language to solve simple problem (NRICH for more able), and compare and contrast e.g, bigger, taller, much bigger, a little smaller

Time passing day / night /

Sort objects using one or two simple criteria, animals that fly, swim walk climb, size / colour for example

Collect and sort simple data into tally charts, and pictogram